

MAX2AE Version 3.0 has an extensive increase in functionality. Including:

Work Flow Improvements

- Ability to export Particles as layers, nulls or lights
- SpaceWarp support
- Automatic scene scaling
- Support for 23.976 fps HD drop frame format

User Interface Changes

- Layer selection possible using orientation arrow
- Actual Frame rate shown in dialogs
- Improved Windows system detection for AE scripts
- Improved Filepath truncation

Other Enhancements

- 3ds max 2009 (w32 and x64) support
- Improved memory management
- Various UI and documentation improvements