



BOOMER LABS RELEASES MAX2AE VERSION 3.5

(Kansas City, KS, January 18, 2010) – Boomer Labs announces the release of MAX2AE Version 3.5.

Building on the tremendous popularity of their essential production tool that provides a seamless bridge between Autodesk Media and Entertainment's 3ds max to Adobe's After Effects, Boomer Labs has expanded MAX2AE to further improve the workflow between these two popular applications.

MAX2AE already supports exporting and importing camera, light and helper layer information between 3ds max and After Effects with a single operation. MAX2AE Version 3.5 extends this functionality to include support for 3ds max 2010 and After Effects CS4. Included in this release are improved After Effects to 3ds max support as well as improved error checking and some minor bug fixes.

MAX2AE 3.5 supports 3ds max 9, 2008, 2009, 2010 and is compatible with After Effects 6.5, 7.0, CS3 and CS4 on both Windows and Mac Platforms. Pricing is \$250 USD for the commercial version, with upgrades available to existing users at \$100 USD.

A free downloadable demonstration version is can be obtained from Boomer Labs at www.boomerlabs.com.

For more information about Boomer Labs, including viewing the newly expanded production gallery, please visit <http://www.boomerlabs.com>