

Summary of Changes in MAX2AE V2.1

Work Flow Improvements

- Support for 29.97 fps drop frame format
- Automatic selection of export setting based on existing render settings

User Interface Changes

- Improved UI layout for MAC based systems
- Support for Free Camera export from AE

Other Enhancements

- Improved Key Reduction
- Fixes on AE to MAX import on systems with certain language settings
- Fixed multiple object import into AE bug
- Fixed scale bug in AE to MAX import